



Greece United Futbol Club
Tournament Rules & Regulations

2024 34th Annual Greece United FC tournament

FIFA: FIFA Laws will govern this tournament with the addition of the following tournament rules:

TEAM ROSTER:

All rosters and copies of player passes must be submitted to the Tournament Committee one week prior to the first game via online check-in (Registration). Roster maximums will be at follows: U9/U10 – 14 players, U11/U12 - 18 players, U13-U18 – 22 players (18 max dress per game – all others will not be in uniform). U11 & U12 teams will play 9v9 on a reduced size field. U9 and U10 will play 7v7 on reduced size fields. **All teams must be registered with their state or national associations.** All players must present a valid US Youth Soccer or US Club player's pass, which includes the player's name, date of birth, and photograph. Certified roster must reflect the team as a team from a state sanctioned club. **A maximum of three (3) guest players per team are allowed for all ages.** If a team is playing in a bracket with mixed ages, players must be AGE appropriate for the upper age of the bracket. Example: U13 team playing in a U13/14 division. Guest players may be 13 or 14. All teams using a guest player must complete the "guest player form" that is available on the greeceunitedfc.com website. **All guest players' passes must be of same sanctioning body i.e. US Youth or US Club** of team that they are guest playing for, Any team found to have an ineligible player will be disqualified from the tournament, with all games considered a forfeit.

A PLAYER MAY NOT PLAY FOR TWO TEAMS IN THE SAME AGE OR MORE THAN ONE CLUB

RULES: All tournament play will be governed by FIFA rules unless noted otherwise. All games played in U9-U10 age group will have modified rules – see below. Referees' decisions are final and no appealable. Any protests must be submitted, in writing, to the Tournament Committee with a \$500 fee. Fee will be refunded if the protest is upheld.

Modified (U9-U10) field rules:

- A goal kick for U9-U10 will require the opponents to retreat to their own half of field until the ball is in play. The ball is in play when it is kicked directly out of the penalty area. The attacking team does not have to wait for the opponent's defenders to retreat and has the option to restart the game before should they choose.
- No goalie punts for U9-U10 games will be allowed. The goalie must distribute the ball to a player in the defensive half of the field. When the ball is in the GK's possession, the opponents are to retreat to their own half of field until the ball is in play.
- There will be no heading allowed for **U9-U10**. A violation will result in an indirect free kick from the point of the heading.

FIELDS: Games will be played at Grace & Truth Sports Park and Glacier Ridge Sports Park, unless additional fields are needed, or weather conditions dictate a change of venue.

GAMES & TIMES: All games will begin as close to the scheduled time as possible. Divisions U9-U10 will play two (2) 25-minute halves. U11-U12 will play two (2) 30-minute halves. U13-U14 will play two (2) 35-minute halves and U15-U17 will play two (2) 40-minute halves. The home team is determined by the posted game schedule. Local teams may be scheduled to play on Friday night.

REGISTRATION: Registration will be done electronically via GotSport.com. Each team will be required to create an event roster in GotSport for the event as well as upload a copy of their state associations roster, player/coach passes and guest player passes. A reminder will be emailed as we get closer to the event.

STANDINGS: Division positioning will be determined by:

Six (6) points are awarded for a win, Three (3) points are awarded for a tie, and 0 points are awarded for a loss. In addition, 1 point is awarded for a shut out (0-0 does not qualify as a shut out) and 1 point is awarded for each goal scored with a maximum of 3 per game.

Division standings will be determined by total points after all divisional games are complete. Playoff games determine Champion and Finalist. Game scores will become official when turned over to the scoring table at either location unless the game is under official protest as noted on the game card. When at the end of divisional play, two teams are tied; the following tie-breaking system will be used:

1. Winner of head-to-head competition*
2. Most Games won
3. Goal differential (with a maximum of 4 goals/game)
4. Goals for (with a maximum of 4 goals/game)
5. Goals against (with a maximum of 4 goals/game)
6. FIFA penalty kicks

* When more than two teams are tied, the tie-breaking system will begin with step 2.

OVERTIME:

*Overtime will only be used in Playoffs (Semi-Final / Championship games). If a **Playoff** game is tied at the end of regulation play a 5 minute "golden goal" overtime period will take place. For the Overtime, 11v11 teams will play 7v7 for the entire 5 minutes. 9v9 teams will play 6v6 for the entire 5 minutes. Should the game remain tied after the 5 minutes, a Sudden Death penalty kick shootout will ensue. Pk's will be one player at a time in a sudden death scenario, one round at a time. For example, if the 1st shooter for a team misses and the second shooter makes it, the second team wins. Both teams will shoot in each round.*

BALL:

U13 – U19: Size 5; U9 – U12: Size 4

SUBSTITUTIONS:

A player may be substituted on any stoppage of play with the permission of the referee.

FORFEIT:

A team unable to field at least seven (U13-up), six (U9-U12) players at the scheduled starting time of the game will forfeit the match. Six (6) points will be awarded to the opponent, with a game score of 4-0. No 1 point shut out awarded.

RED CARDS:

In the event a player or coach receives a red card or ejection during the tournament, they must sit out the next tournament match. Any player used illegally will be deemed ineligible and will be removed from the remainder of the event. As such, any coach using an ineligible player will be removed from the remainder of the event. Any player or coach removed from the event will have all games that they participated or coached in declared forfeits, after their removal from such event. This includes coaches coaching multiple teams in the event.

All coaches can pick up their player's pass from the tournament headquarters after their team's final game, even if they did not serve the suspension.

TOURNAMENT CANCELLATION: In the case of a cancellation for any reason – a refund in the amount paid will be given minus 25% of entry fee to each registered paid team within 30 days of the cancellation.